



VQ Schools Cup Match Time-Limit Regulations v2

(as at 6/8/2020)



1 Pool Matches

- 1.1 These matches have a fixed playing time of 60 minutes, in addition to the warm up. The start and finish of a match will be signalled by an audible siren, or similar. If the referee has whistled for service prior to the final siren, then that rally must be played, and shall count toward the scores. The referee alone shall determine whether the whistle preceded the siren.
- 1.2 Sets are played to 25 points. A team wins a set when they have a score of at least 25, with a lead of 2 points. Any number of sets may be completed within the specified playing time. In particular the match does not end when a team is leading 2 sets to nil.
- 1.3 A set that has not reached a normal conclusion when the final siren sounds, shall be counted as a completed set if the leading team has reached a score of at least 13 points, with a lead of at least 2 points.
- 1.4 The winner of a match shall be determined by the number of sets won. If teams are equal on sets, then the winner shall be determined by the total number of points won in all sets, completed or not. If the teams are still equal then the result is a draw. See Attachment 4 for examples of a win, loss and draw.
- 1.5 If the final siren sounds to signify the end of the match during a rally, the rally must be played out.
- 1.6 Time-outs are not permitted during the final 5 minutes of a match. A timeout which commences prior to the last five minutes shall be completed normally. It is the referee's responsibility to check the running clock, before authorising a time out.
- 1.7 Substitutions are permitted during the final 5 minutes of a match, but teams delaying the substitution process during this time should expect the strict application of the rules in relation to time-delays.

2 Repecharges + Finals Matches

- 2.1 Such matches come under headings of 'Repecharges' 'Qualifiers', 'Quarter Finals', 'Semi Finals' or 'Playoffs' on the Divisional Draw diagram provided on the page of the online results system.
- 2.2 To win a match, a team must win 2 out of 3 sets. All sets are played with Rally Points System (every rally scores a point).
- 2.3 A set is won by the team which first reaches 25 points with a 2 point advantage, except in the 3rd and deciding set where it is 15 points with a 2 point advantage. There is no point limit in any set. In the deciding set (3rd) the teams change ends at 8 points.

3 Shortened Matches

In the event a timed game is shortened due to injury or unforeseen circumstances the following will apply:

- If 30 minutes of play has been completed a result will be declared for the game at the time of suspension based on the rules for timed matches – refer rule 7.2.3.2.1.
- If less than 30 minutes of play has been completed
 - If one team, according to rule 7.2.3.2.1, has achieved 2 sets, the result will be declared accordingly
 - If not, then
 - For pool matches the result will be declared a draw, but actual sets and points won will be credited to each team
 - For recharge matches, the match will be determined by total points won. Should this be equal, then if one team holds a lead on sets, they are the winner, otherwise the winner shall be the team that was leading (on total points) prior to the last rally that was conducted.

4 Examples

Example of a Draw

Scenario 1:

	Set 1	Set 2	Set 3
Team A	25	22	15
Team B	22	25	15

Draw 1-1 and equal in 3rd set (62-62)

Why: Both teams won one set each and there was not a two point difference in the third set – add up total points. Total points are equal so it is a draw

Scenario 2:

	Set 1	Set 2	Set 3	Set 4
Team A	25	22	20	25
Team B	19	25	25	23

Draw 2-2 and all points are equal (92-92)

Why: Both teams won two sets each -add up total points. Total points are equal so it is a draw

Example of a Win

Scenario 1:

	Set 1	Set 2	Set 3
Team A	25	25	25
Team B	22	21	7

Team A wins 3-0

Why: All sets were played out to 25 points

Scenario 2:

	Set 1	Set 2	Set 3
Team A	25	8	25
Team B	11	25	7

Team A wins 2-1

Why: All sets were played out to 25 points.

Scenario 3:

	Set 1	Set 2	Set 3
Team A	25	10	13
Team B	12	25	11

Team A wins 2-1

Why: For all sets to be included a team must reach 13 points, with a 2 point difference.

Scenario 4:

	Set 1	Set 2	Set 3
Team A	25	22	20
Team B	18	25	21

Team A wins on points 67 point to 64

Why: One set all, no 2 point difference therefore add up total points.

Scenario 5:

	Set 1	Set 2
Team A	20	12
Team B	25	2

Team B wins 1-0

Why: Only one set was completed and the 2nd set did not reach 13 points

Scenario 6:

	Set 1	Set 2
Team A	20	13
Team B	25	2

Team A wins 33 points to 27

Why: One set all (2nd set reached 13 and counts as a complete set) – add up total points